

# ***KARDS World Championship***

## **Swiss Qualifiers**

***Swiss I - November 7- 8***

***Swiss II - November 14 - 15***

## **FORMAT & SCHEDULE**

- Bring three decks from three different main nations
- Best of three matchups with one deck ban
- Open deck lists

### **SWISS WEEKEND I**

- 7th of November - 4 rounds
- 8th of November - 3 rounds

### **SWISS WEEKEND II**

- 14th of November - 4 rounds
- 15th of November - 3 rounds

**IMPORTANT:** Decklist submission Deadlines are:

**SWISS WEEKEND I - November 6th at 03:59 UTC**

**SWISS WEEKEND II - November 13th at 03:59 UTC**

Failure to submit your decklists by the deadline will result in disqualification from the tournament. Upload your three deck lists to [kards.com/decks](https://kards.com/decks). Then submit the link to your three decks to one of the tournament Admins listed in the Official KARDS Discord.

# RULES & CLARIFICATIONS

***We highly encourage you to screencap your games for the sake of potential disputes or claims.***

- Rulings made by tournament Admins or Organizers are FINAL.
- The tournament is open to all PC players.
- Decks are subject to verification at any time.
- Swiss weekend players are to bring three decks from three different headquarters.
- You will have 10 minutes to check-in to your match on Battlefy. If you do not check-in within 10 minutes of a new swiss round starting, you will receive a loss for that round.
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- Before your matches are played, you will tell your opponent your three Headquarters and allies and ban one deck each.
- During each swiss round you will play a best of three matchup. First opponent to win 2 games in a swiss match with two of their decks wins the swiss round.
- If you win a game with a deck, you can not play that deck again in the same swiss round. However, if you lose with a deck, you may continue with the same deck or select another of your remaining decks.
- If you no-show more than two rounds in the Swiss phase you will be automatically disqualified from the tournament. No exceptions.
- Top 8 qualifiers from each Swiss weekend will move on to the Top 16 tournament being held on November 21st. If you qualify for the Top 16 you will bring 4 decks from 4 different main nations to play a best of 5.
- Should a game end due to DISCONNECTION once both players have seen the game match screen and a turn has been played by both players, then the player who disconnects is given the loss.
- If a game ends due to a disconnection BEFORE the game screen is accessed or before each player has played one turn, then the match is replayed.
- If a game ends in a tie, the game is replayed with the same decks.

- If you queue into a match with the wrong deck list (either a deck that was banned, you already won with, or wasn't a submitted deck) you must notify your opponent immediately so you can queue with the correct deck. If the match is played with the incorrect deck, you will receive an automatic loss for that game. (match played is considered your first turn.)
- You may stream your swiss weekend games at your own risk. It is recommended to stream on at least a 5-10 minute delay to avoid stream sniping.
- If you are caught cheating, acting with exploitative behavior, or disruptive to the event and the admins you will be immediately disqualified from the tournament.
- Each swiss round will have a one hour timer. You must complete your best of three matches within this time limit. If your match is not completed by the end of the 60 minute time limit, both players will receive a draw.
- Intentional drawing will not be permitted. If you are found attempting to intentionally draw a match or intentionally extending your swiss round games to out tempo the round clock, you will be disqualified from the tournament.
- All rulings made by a tournament admin are FINAL.